

Free Knitting Pattern Lion Brand® Mandala® Tassel Trimmed Pillow

Pattern Number: L70174 Designed by Bobbie Fitzgerald



©2018 Lion Brand Yarn Company, all rights reserved.

SKILL LEVEL – Beginner

<u>SIZE</u>

About 16 x 16 in. (40.5 x 40.5 cm)

MATERIALS

- Lion Brand® Mandala® (Art. #525)
 - 209 Gnome 1 ball
- Lion Brand® knitting needles size 5 (3.75 mm)
- Lion Brand® large-eyed blunt needle

ADDITIONAL MATERIALS

16 x 16 in. (40.5 x 40.5 cm) pillow form 4 x 4 in. (10 x 10 cm) piece of cardboard



<u>GAUGE</u>

22 sts = about 4 in. (10 cm) in Stockinette st (knit on RS, purl on WS) BE SURE TO CHECK YOUR GAUGE.

<u>NOTES</u>

- 1. Front and Back of Pillow are worked separately.
- 2. A tassel is tied to each corner of Pillow.

PILLOW FRONT

Cast on 88 sts. Work in Stockinette st (knit on RS, purl on WS) until piece measures about 16 in. (40.5 cm) from beginning. Bind off.

PILLOW BACK

Cast on and work same as Front.

TASSELS (make 4)

Wrap yarn around cardboard about 30 times.

Cut an 8 in. (20.5 cm) length of yarn and thread into blunt needle.

Insert needle under all strands at upper edge of cardboard. Pull tightly and knot securely near strands.

Cut yarn loops at edge of cardboard. Cut another 8 in. (20.5 cm) length of yarn and wrap tightly around loops about 3/4 in. (2 cm) below top knot to form Tassel neck. Knot securely; thread ends into needle and weave ends to center of Tassel. Trim Tassel ends evenly.

FINISHING

Sew Front and Back together along 3 sides.

Thread yarn tails on each Tassel into needle, then sew a Tassel to each corner of Pillow.

Copyright ©1998-2018 Lion Brand Yarn Company, all rights reserved.

No pattern or other material may be reproduced -- mechanically, electronically, or by any other means, including photocopying - without written permission of Lion Brand Yarn Company.

Weave in ends.

Insert pillow form into open side of Pillow and sew closed.

ABBREVIATIONS

RS = right side st(s) = stitch(es) WS = wrong side

Every effort has been made to produce accurate and complete instructions. We cannot be responsible for variance of individual crafters, human error, or typographical mistakes.